

CB1966 ALLEGRO™

ADA Sconce – Straight Shade


www.Visalighting.com/products/Allegro

Type: _____ Project: _____ Location: _____

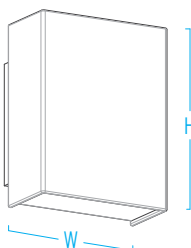
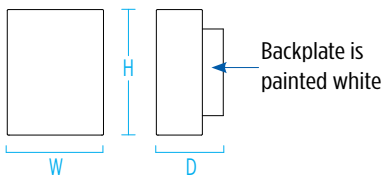


DIMENSIONS

Depth is measured from wall to front of fixture

W = Width H = Height D = Depth

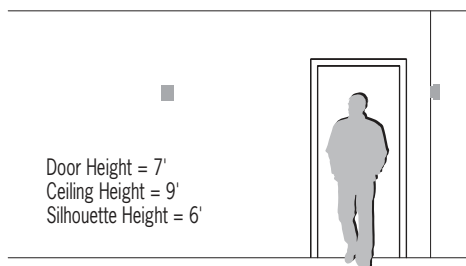
W 5-3/4" (146 mm)
H 7-1/2" (191 mm)
D 4" (102 mm)



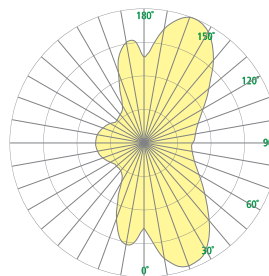
FEATURES

- Integral phase-cut dimmable power supply
- Modular design for replacement of LED source and power supply
- Only Allegro shades fit Allegro fixtures
- Optional top and bottom acrylic lenses
- No VOC powder coat paint
- ETL listed for damp locations. Not suited for exterior applications

RELATIVE SCALE DRAWING



PHOTOMETRICS



ADA Compliant



ETL Listed



5 Year Warranty

CB1966 ALLEGRO (cont.)

ADA Sconce – Straight Shade



Fill in shaded boxes using information listed below

CB1966		120V			
MODEL	SOURCE ¹ L27K L30K L35K	VOLTAGE 120V	SOURCE OPTION ² 90CRI Minimum 80CRI is standard if option not selected	SHADE MATERIAL ³ IVTR GRYTR WHTR IVFAB GRYFAB WHTFAB	OPTION ⁴ TLBL

SOURCE¹ (Select one)

83CRI within 3-step MacAdam, TRIAC/ELV dimmable to 1%

Source	CCT	Delivered Lumens	Power (Watts)
L27K	2700K	1100	19
L30K	3000K	1200	19
L35K	3500K	1300	19

VOLTAGE

120V	120V, 50/60 Hz
------	----------------

SOURCE OPTION²

90CRI	Color rendering index 93, minimum R9 value of 50 (lumen output reduced by 15%)
-------	--

SHADE MATERIAL³ (Select one)

IVTR	Ivory Tri-lam Vinyl	 IVTR/IVFAB  GRYTR/GRYFAB  WHTR/WHTFAB
GRYTR	Grey Tri-lam Vinyl	
WHTR	White Tri-lam Vinyl	
IVFAB	Ivory Fabric	
GRYFAB	Grey Fabric	
WHTFAB	White Fabric	

OPTION⁴

TLBL	Bottom and Top Lenses
------	-----------------------

CB1966 ALLEGRO (cont.)

ADA Sconce – Straight Shade



ALLEGRO PRODUCT FAMILY

Sconces	ADA sconce – straight shade	• CB1966
	ADA sconce – curved shade	• CB1968
Ceiling Mount	Surface Mount – Dual Globes	• CM1960
Table Lamp	Rectilinear Base	• TF1960

See [Visalighting.com/products/Allegro](https://visalighting.com/products/Allegro) for more information

SUGGESTED VARIATIONS

- Acrylic shade material